

ImageSkill Software

Image Repainter v1.5

User's Manual

Table of Contents

Introduction	
Features at glance	
System Requirements	
Registering ImageSkill Image Repainter	
Getting Technical Support	
Getting Started	
Recoloring overview	
What is the problem?	
Installing and uninstalling	
User interface	
A. Toolbar	
Current template preview window shows from what image the color atmosphere is taken	(
C. Color transferring mode	
D. Fade brush properties	
E. Interface language	
Working with Image Repainter	
Source data	
Starting Image Repainter	
Tips and tricks	
Scripting (Actions) feature	
FAQ and Troubleshooting	
I can't find Image Repainter in graphic host's effect menu.	
I can't run Image Repainter or Image Repainter is grey out in graphic host's effect menu	

Introduction

Image Repainter is a color transfer Photoshop-compatible plug-in for Windows designed by ImageSkill Software that can work as with commercial software like Adobe Photoshop, Adobe Photoshop Elements, Corel (Jasc) Paint Shop Pro, and Microsoft Digital Image Suite as free like software IrfanView, XnView. A new version 1.5 of the Image Repainter has an improved user-friendly interface allowing users to adjust, if necessary, the automatic recoloring result by tuning the brightness and color transfer controls. Besides, new to version 1.5 the fade brush and multilingual interface support were added.

Image Repainter allows you to make a photo to be "slightly brighter", or "slightly more colorful" taking main colors and brightness from the photo you like. It is very useful for recoloring of a series of image shots, especially where slightly different lighting and camera settings produced unnatural color effects in each photo like gray color appearance in your seaside photos while it should to be blue. Image Repainter is of rare class of tools which "just understand you". You only give it the image you want to fix and a "template image", which color content is close to what you want see on the photo to be fixed. Image Repainter will change the color content of the work image in a smart, fast and pretty way. You can do a global color change or local one. In the latter case you only need to select any particular area of an image where color change should be done. Extra fade brush can help you if necessary easily and intuitively obvious correct the result.

Features at glance

- Very simple and intuitive user interface with only a few controls
- Almost instant image recoloring
- Performs brightness and/or color transfer globally or locally (within a given selection)
- Fade brush for local original color restoration
- Multilingual interface
- 16-bit image support

System Requirements

Computer Pentium 400MHz

Operation System Win98, Win200, Win2003, Win XP, Win NT3, Win NT4

Hard Drive you must have free space about 3 Mb

RAM 64Mb

Miscellaneous mouse or other pointing device

You must have suitable graphic host software (see below)

Registering ImageSkill Image Repainter

You can order full version of this plug-in via Sharelt and RegNow services (all of them accept PayPal). If you purchase Image Repainter through these services you receive user name and unlock key. Please, enter them carefully without additional blanks. Use copy-paste method.

If you have any trouble with unlock key, send email to sales@imageskill.com

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Registered users receive our email newsletter containing information about new product releases and updates, free downloads, articles, tips, and special offers.

Just now, we upgrade our products for registered customer free of charge.

Getting Technical Support

If you have any troubles with installation, questions, feature requests or notes, please just contact us in one of the following ways:

E-Mail: support@imageskill.com

Web site: http://forum.imageskill.com

Getting Started

Recoloring overview

What is the problem?

It is amazing but human memory can save any view in details while your photo looks like sometimes as colorless shadow of it. You remember that seaside is looking blue as in the below example left, while your photo in the below example right can be far enough from your memory - it is rather gray and looks unnatural.



Your memory clearly feels the difference between the original view and its photocopy, How to restore this copy to recall your feeling safe? The easy way is to apply something like Automatic contrast enhancement tool in Pain Shop Pro to make the photo slightly brighter. You see that enhanced result in the below example left looks better but unfortunately such tool fails to reproduce the original color content. The problem is the following. The photo is initially colorless and there is no simple way to



make it more colorful. The possible solution of this problem is to transfer color statistics from appropriate template or prototype image to image to be restored. It will be enough to use the template image as shown in the above example right.

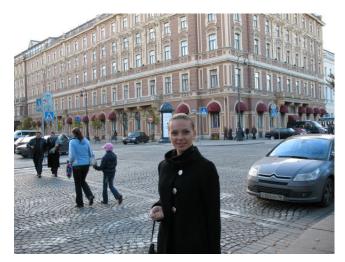
The next your wish to change color somewhere in the image may be some funny. For instance, you would like to recolor girl's hat in the below example left. All you need to do is to select the hat using Magic Wand or something like that. After the selection is done (right picture below) you can choose



an appropriate image which color content will be used for color transferring. Let it be the autumn landscape as in the below example left. The result of local recoloring is shown in the right picture below.



Sometimes you wish to apply a color atmosphere of your favorite painter to your photo. It is not so easy in general but the color transfer is possible and can produce believable results in some special cases like in the example below. The template image is a reproduction of "An Unknown Woman" by Kramskoy.







Look at one more example below where the template image was a reproduction of Aivazovsky.







ImageSkill Image Repainter: User's Manual

There are many techniques for making this job, but here the matter concerns how to do it with ImageSkill Image Repainter that is of rare class of tools which "just understand you". You only give it the image you want to fix and a "sample image", which color spectrum is close to what you want see on the original picture. Image Repainter will change the color content of the work image in a smart, fast and pretty way. All examples of recoloring given above were produced with Image Repainter.

Installing and uninstalling

Run setup file. Installer finds suitable graphic hosts. Choose one of them from list. If you want to install plug-in in other folder, select item "Other path" and set path. In this case you must set "Plug-ins path" of your graphic host to setup folder.

Plug-in's installer automatically detects the following graphic host applications:

- Adobe Photoshop 7, CS, CS2, CS3
- Adobe Photoshop Elements 2, 3, 4, 5
- Jasc Paint Shop Pro 7, 8, 9
- Corel Paint Shop Pro (Photo) X, X1, X2
- Corel Photo Paint 11,12
- Xara Xtreme
- Microsoft Digital Image Suite 2006
- Macromedia Fireworks 2004, 8
- Ulead PhotoImpact 8,9,10,11,12

Plug-in can work under the following graphics host properly

- XnView 1.8 and older
- IrfanView
- Corel Painter

Plug-in may be compatible with other graphic hosts as well.

In order to uninstall plug-in run uninstaller (file uninstall.exe) or use Add and Remove Programs item in the Control Panel or Start Menu.

How does the plug-in Image Repainter work?

User interface

Image Repainter has 5 main sections (see description below):

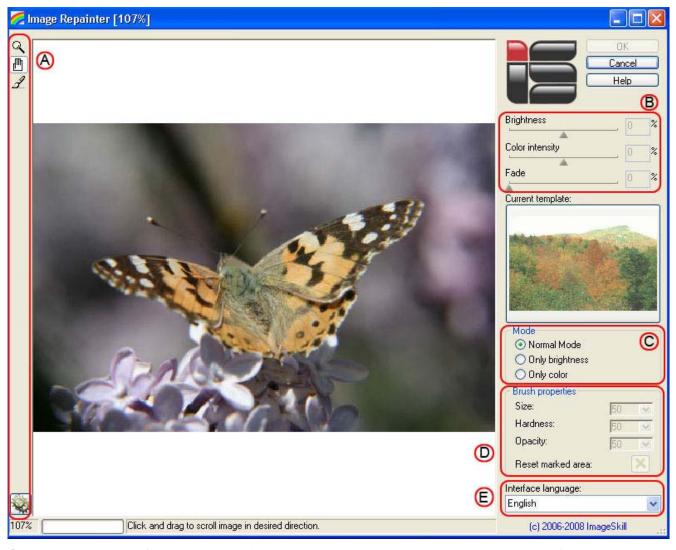
- A: Toolbar
- B: Color transferring controls
- C: Color transferring mode
- D: Fade brush properties
- E: Interface language

Pressing the "OK" button causes returning to graphic host with applying object extracting.

Pressing the "Cancel" button causes a return to graphic host keeping source image unchanged.

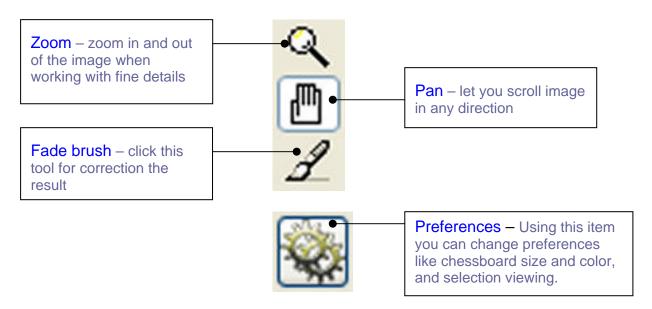
The "Help" button runs short HTML help.

Plug-in processes image data automatically after changing any of interface parameters.

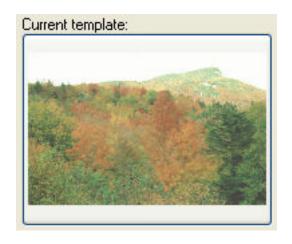


Current image zoom factor, progress bar and prompting line are placed into bottom of main window.

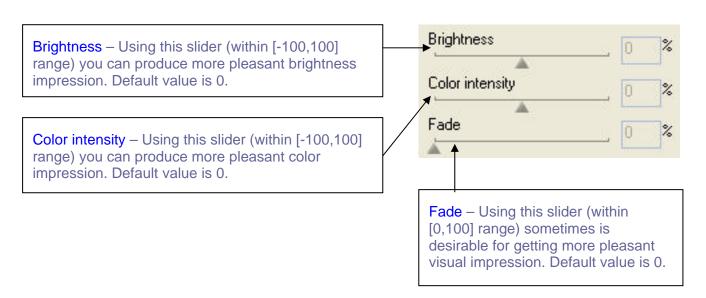
A. Toolbar



Current template preview window shows from what image the color atmosphere is taken



B. Color transferring controls



The **Brightness** control allows you to adjust mean brightness of the resulting image. Adjusting this control you can produce more perceivable result. Remember that extra increasing or decreasing the **Brightness**, you will lose details in light or dark image areas.

The Color intensity control allows you to adjust a saturation of the resulting image. The more you increase or decrease this control, the more saturated or unsaturated colors you will get in the result image.

The **Fade** control blends the recolored image with the original one. It allows you to leave a certain amount of original colors in the processed image, preventing it from over-recoloring and making it more lifelike. The **Fade** zero setting corresponds to processed image viewing, while a setting of 100 shows solely the original image.

C. Color transferring mode

The Mode control gives you a possibility to choose what characteristics of the template image you can try to transfer to the original one. The default Mode is Normal Mode. It means that both color and brightness characteristics will be transferred. The other modes Only brightness and Only color concern only brightness or color transferring. To select your desired choice of Mode check the appropriate radio button.

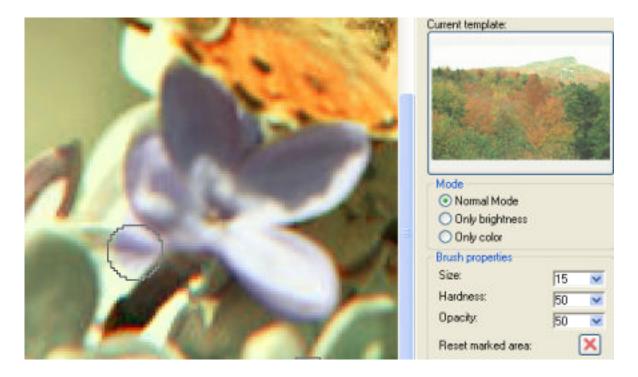


D. Fade brush properties

If the Fade brush is not visible click on Fade brush icon in the toolbar. Then you can adjust brush size, hardness and opacity using corresponding controls in the Brush properties section.

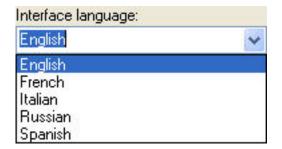


Using this brush you can correct the result of color transferring locally. The example of such correction is given below where partial flowers color restoration is shown. Click the right mouse button when you want to restore the result of image recoloring. Clicking on **Reset marked area** button you can cancel the result of Fade brush correction.



E. Interface language

A new version 1.5 of the Image Repainter has a multilingual interface allowing users to choose interface language from drop list, if necessary. Just now interface language support exists for English, French, Italian, Russian, and Spanish. The default language is English.



Working with Image Repainter

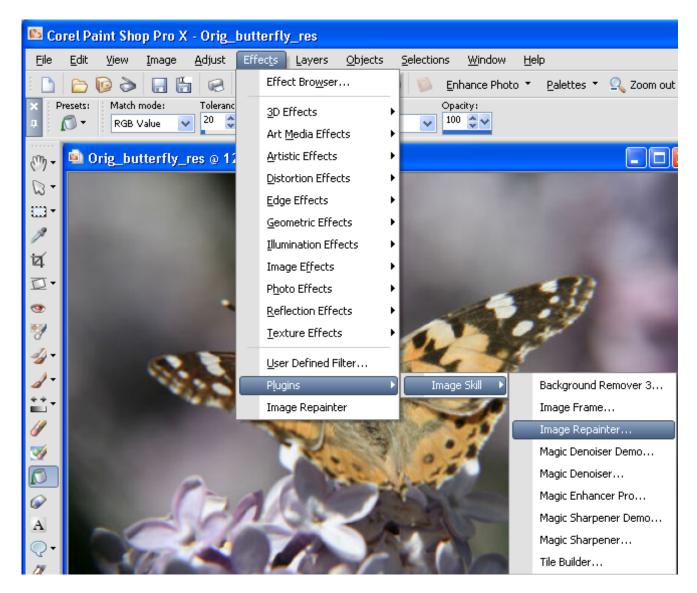
All example commands and image are valid for Corel Paint Shop Pro X.

Source data

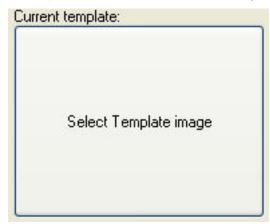
Plug-in can process RGB and Grayscale images with 8 or 16 bits/channel only with or without transparency. If you have image in other mode (CMYK, LAB etc) – Image Repainter will be disabled in "Effect" menu.

Starting Image Repainter

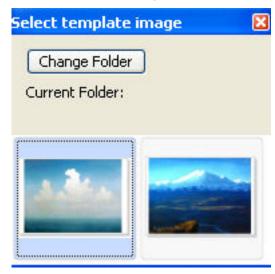
Run your graphic host; open an image. Now you can run the Image Repainter plug-in using "Effects->Plugins->Image Skill->Image Repainter" menu item.



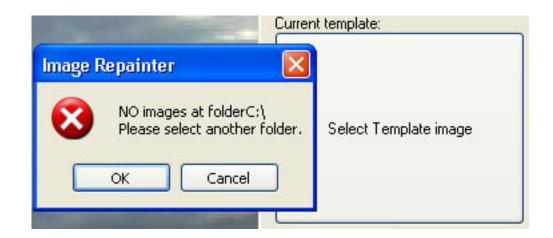
ImageSkill Image Repainter is started now. On first start of Image Repainter after its installing the Current template window has nothing but message that you should select some template image to be displayed. In order to do it you only need to click on Current template window.



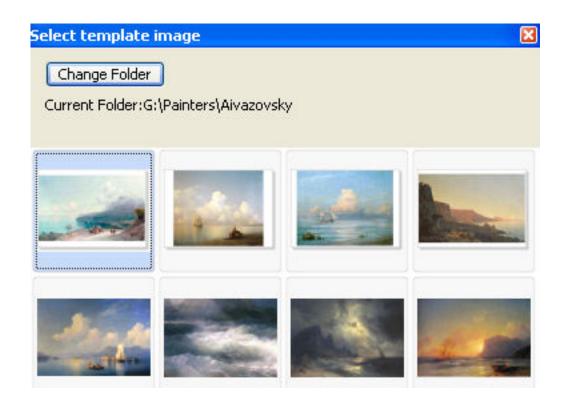
By default the plug-in will look for template images in root folder C. If there are some images there you can select on of them as a template or can change folder.



If there are no images in root folder C you receive a message meaning that you need to click OK button and choose a directory where images are located.



Let it will be directory G:\Painters\Aivasovsky with photo reproductions of your favorite seascape paintings. Select one of them and enjoy the result.



Follow our manual you can easily adjust any of interface parameters to get the result you really need. We especially choose a rather colorless image to show how Image Repainter works. Look at the original (left) and processed (right) images below and see the result. We are sure that you can make it better. Try and enjoy Image Repainter.



Tips and tricks

The following tips will help you to get the best results when using Image Repainter.

- Do not use original and template images having very narrow color histograms
- For getting specific artistic color effects on your photos use paintings as templates
- Getting pleasant result save suitable template in your Templates Gallery

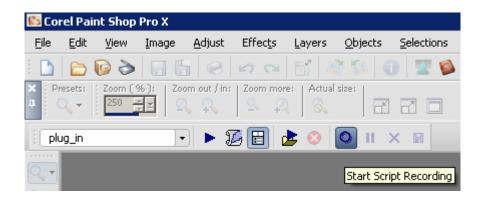
Scripting (Actions) feature

Some graphic hosts support scripting feature. In Corel (Jasc) Paint Shop Pro 8, 9, X, X1 it named as "scripts", in Adobe PhotoShop 6, 7, CS, CS2 – "actions".

Using this option you can batch process a few images.

You have to create script (action) at first.

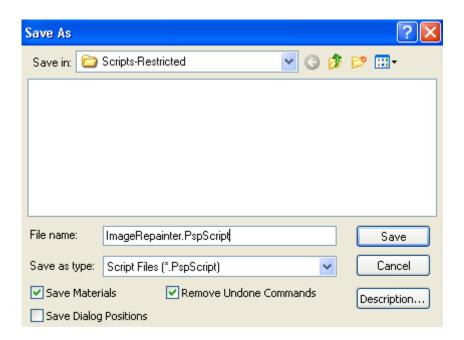
- Open an image.
- Start script recording ("File->Script->Start Recording" or button on script tool bar).



- Run Image Repainter plug-in ("Effects->Plugins->Image Skill-> Image Repainter")
- Adjust plug-in parameter for achieve desirable result. Press OK button.
- Save script recording ("File->Script->Save Recording" or button on script tool bar).



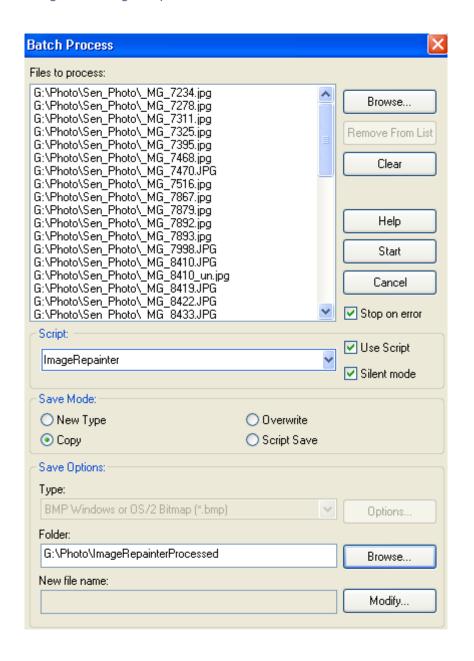
Save script as "ImageRepainter.PspScript" for example.



Now you have script that executes Image Repainter plug-in, by default this script is saved in "Script-Restricted" folder (see more detail in PSP help). So you can use this script for images batch processing or you can "Customize" your workspace by placing a button for this script to a toolbar.

Batch Processing

Run Batch Process command ("File->Batch Process").



Select images to be processed by "Browse" button.

Choose "Image Repainter" as script.

If you run script in "Silent" mode, then all images will be processed with the same plug-in parameters as script was recorded. The plugin's dialog is not appeared.

If you run script in "Interactive" mode, you will be able to adjust plugin's parameters in the plugin's dialog.

Result will be saved depending on chosen Save Mode option. Choose the Copy and set output folder. In this case the processed files will be saved in that folder with the same names.

Press "Start" button. The selected files will be processed.

Customize your workspace

You can customize your workspace in Corel (JASC) Paint Shop Pro family.

- Run "Customize" command ("View->Customize")
- Choose "Script" tab
- Select "ImageRepainter" script, select desirable icon form thumbnails below
- Press "Bind" button.



Now you can place this button on any toolbar for Image Repainter quick launch.

NOTE: Adobe Photoshop 7, CS, CS2 have the similar possibilities for scripting creation and batch processing. For details see Abode Photoshop help.

FAQ and **Troubleshooting**

I can't find Image Repainter in graphic host's effect menu.

Check is there plug-in in "Plug-Ins" graphic host's folder, or set path to plug-in using graphic host's "Preferences" option. Re-run your graphic application.

I can't run Image Repainter or Image Repainter is grey out in graphic host's effect menu.

Graphic hosts disable the plug-in if the current image is not suitable for use with Magic Denoiser. Image must be in RGB or Grayscale format with 8 or 16 bit/channel. If image has CMYK, LAB or something other format, you have to convert it to RGB or Grayscale.

NOTE:

If you did not find answer on your questions, write your questions to support@imageskill.com or send them to support forum http://forum.imageskill.com